



INPHONIK

RX1200

12-BIT SAMPLER INSTRUMENT

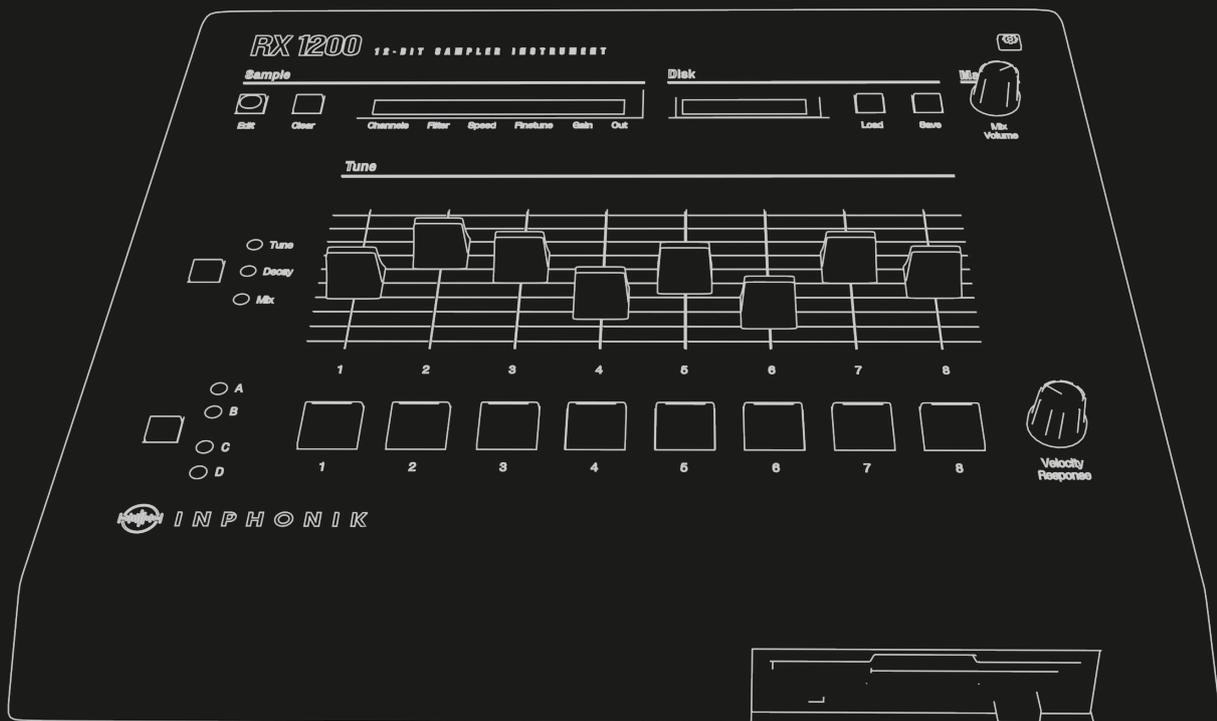


Table of content

RX1200

12-BIT SAMPLER INSTRUMENT

Introduction	3
Installation	4
User support	5
Subscribe to our newsletter	5
What is the RX1200?	6
Front panel controls	7
Quick start with the RX1200	8
What's unique with the SP-1200 (that we kept in the RX1200)	9
Faders (Tune, Decay, Mix)	10
Sound parameters	12
Stereo	12
Filter	12
Speed	13
Finetune	14
Gain	14
Out	14
Assign samples to pads	15
Supported audio formats	15
Sample editor	16
Collections, Places, Favorites	16
Sample list and autoplay	17
Waveform and locators	17
Pads and banks	17
Sample menu	18
Chromatic mode	19
Save preset	20
Factory content	21
Settings	22
Channel polyphony	22
MIDI keyboard layout	24
Display zoom	24
Open support page	25
Online PDF manual	25
Open content folder	25
Rack Extension	26
Keyboard shortcuts	29
End-User License Agreement (EULA)	30
Disclaimer	33
Credits & thanks	33

Introduction

"Unforeseen consequences". I guess that is what we can humbly say from a retrospective point-of-view (besides the obvious reference to one of the greatest video games of all time).

Somehow, if I hadn't had the chance to play with an Akai S950 as a child, there probably wouldn't have been our RX950 Classic AD/DA Converter plug-in, without which we certainly wouldn't have been able to continue our journey, which in turn led us to yet another monument in the sampling realm, which would have been impossible without the incredible support, feedback and suggestions we received from you along the way. Sounds pretty straight forward, but isn't it funny to think how unlikely this story is afterall?

We like to think that there is often a fair amount of uncertainty and unpredictability in the story of big changes. And the music equipment industry is surely no exception.

When we got our hands on the real, legendary E-mu SP-1200, we immediately knew we were in the presence of a machine that had changed things forever. It had its very own way of doing things, its oddities, and of course its strong limitations compared to today's standards. But that didn't matter: the machine is so endearing, its personality so blatant, we turned euphoric within seconds. Whatever the challenges in making such a piece of hardware a reality (and the harsh compromises that had to be made, doubtlessly), the result is a machine that begs to be played so hard that we fell in love instantly.

But could anyone have anticipated that what appeared to be the weaknesses of the SP-1200, would also become its strength: a sonic character unlike any other machine of its time, instantly capturing the attention of forward-thinking artists seeking to push boundaries and challenge conventions? Unforeseen consequences that became most apparent within the emerging hip-hop and electronic music scenes because producers found themselves captivated by the machine's ability to transform ordinary sounds into something extraordinary, and by the raw, lo-fi texture provided by the SP-1200 which injected tracks with a unique energy, elevating them above the glossy productions of the time. Could have anyone think its influence would become so undeniable, the SP-1200 would turn into a symbol of authenticity and artistic integrity in an increasingly polished musical landscape? This makes us dizzy.

But the spell was cast already. We became obsessed by Dave Rossum's brilliant creation and soon enough started to find our own way to give you a faithful taste of its iconic sound. Dave Rossum from whom we received the best possible gift ever, the most unforeseen consequence we will always be grateful for: an encouragement.

Thank you for reading these lines, thank you for being the cause of these unforeseen consequences. Have fun with the RX1200.

Sincerely,
Your friends at Inphonik,
Mathieu Demange & William Lamy

Installation



VST2, VST3, AUDIO UNIT, AAX

<https://www.inphonik.com/products/rx1200-12bit-sampler-instrument>

Windows	Minimal requirements: Windows 8.1 (64-bit) and higher
macOS	Minimal requirements: macOS 10.9 (64-bit) and higher
Linux	Minimal requirements: a 64-bit distro

1. Download the installation program from your order confirmation email
2. Run the installation program
3. Choose the desired plug-in formats to install
4. Run your DAW and find the RX1200 in the instruments / generators list



RACK EXTENSION (REASON STUDIOS)

<https://www.reasonstudios.com/shop/rack-extension/rx1200-12bit-sampler-instrument>

Windows / macOS Minimal requirements: Reason v10.1 and higher

1. Download the RX1200 from the Reason Studios Shop
2. Recommended: sync your Rack Extensions for offline use
3. Run Reason and find the RX1200 in the instruments list

User support

Thank you so much for buying our product!

We're ready to assist if you need help!

Please go to: <https://www.inphonik.com/support>

- Read our FAQ,
- Contact us for any information,
- Report a bug...

You can also get in touch with us on social networks:

<https://www.facebook.com/inphonik>

<https://www.instagram.com/inphonik>

<https://www.twitter.com/inphonik>

<https://www.youtube.com/inphonik>

<https://soundcloud.com/inphonik>



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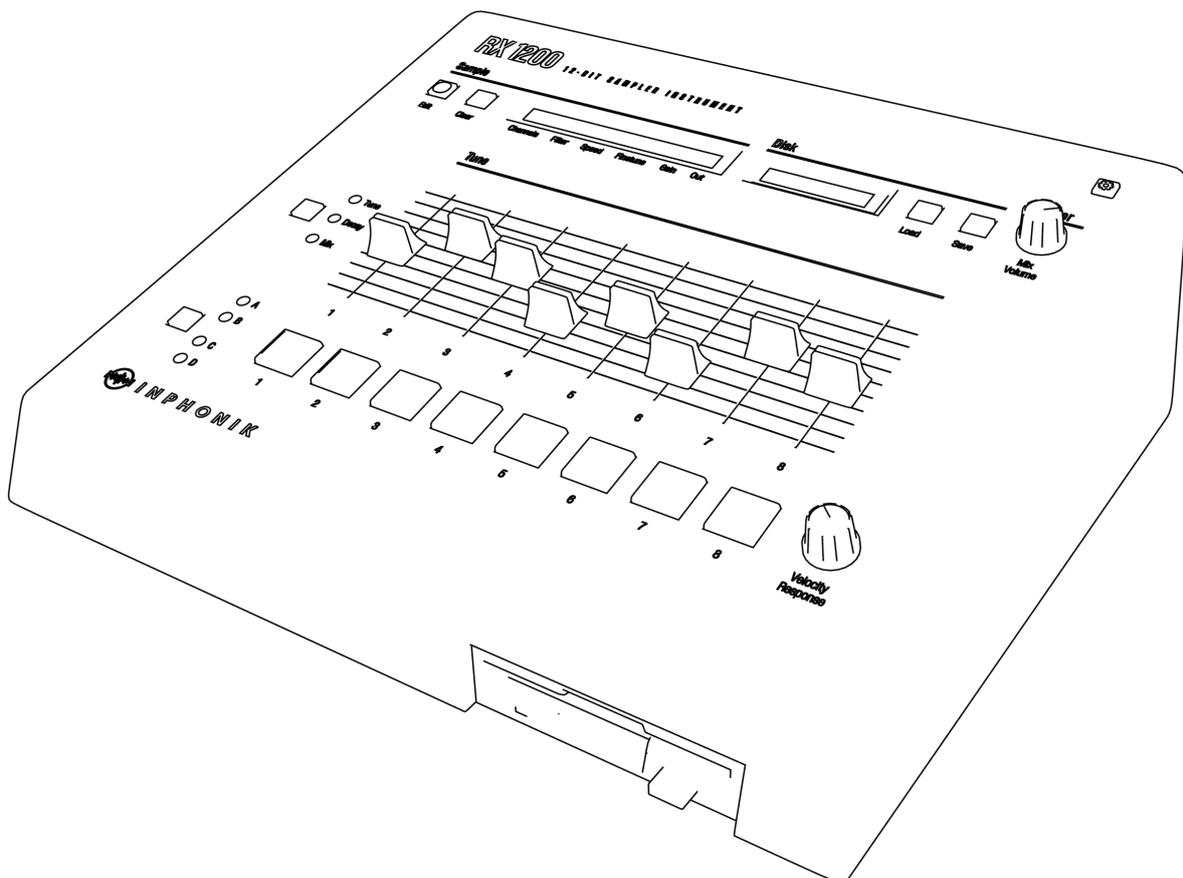
What is the RX1200?

The RX1200 is a software instrument based on the legendary E-mu SP-1200, an illustrious sampler that no less helped the emergence of hip-hop and house music genres in the early 90s.

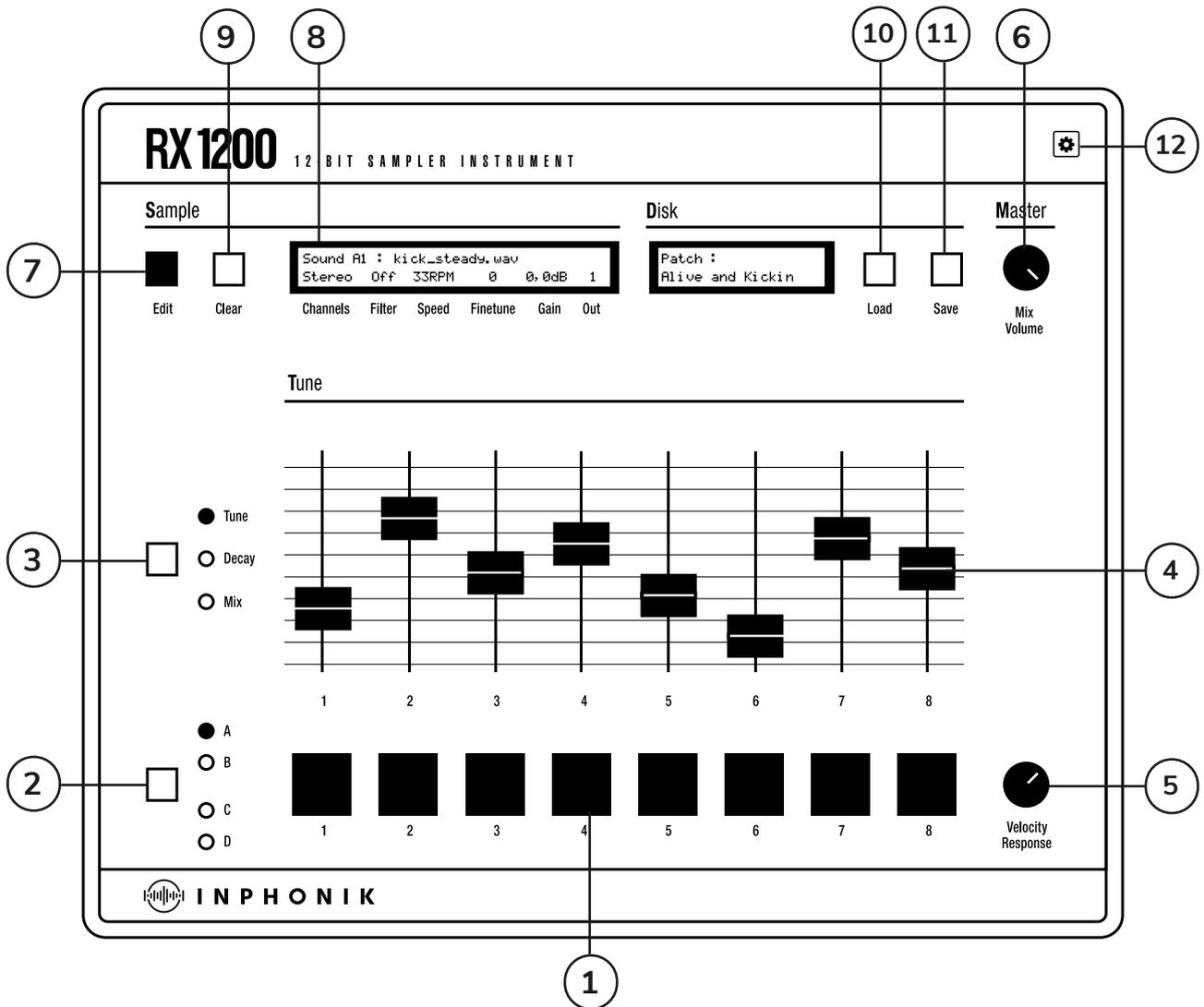
Above all, the RX1200 aims to produce the same sound color that made its hardware counterpart celebrated. With its distinctive grit, crunch, and warmth, the RX1200 puts the inimitable 12-bit sound into the hands of today's producers.

It is a tribute to a game changer from which we tried to re-imagine a contemporary version that would fit nicely in your modern DAW while remaining true to the original and its unique design and mindset. This includes lifting some limitations and re-thinking its integration in order to provide a virtual instrument that is easy to use, fun to play with, and inspiring.

It is packed with a glorious collection of 900+ samples and 50 presets crafted with love and ready to play.



Front panel controls

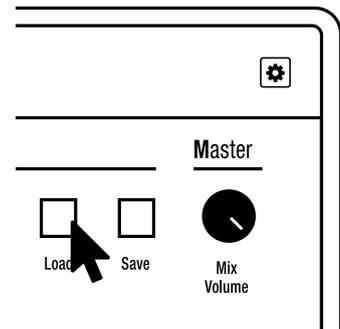


1. Pads 1-8
2. Bank switch button
3. Mode switch button
4. Faders 1-8
5. Velocity response knob
6. Master volume
7. Open Sample Edit view
8. Current sound parameters
9. Clear current pad
10. Open Preset Load panel
11. Open Preset Save panel
12. Open Settings panel

Quick start with the RX1200

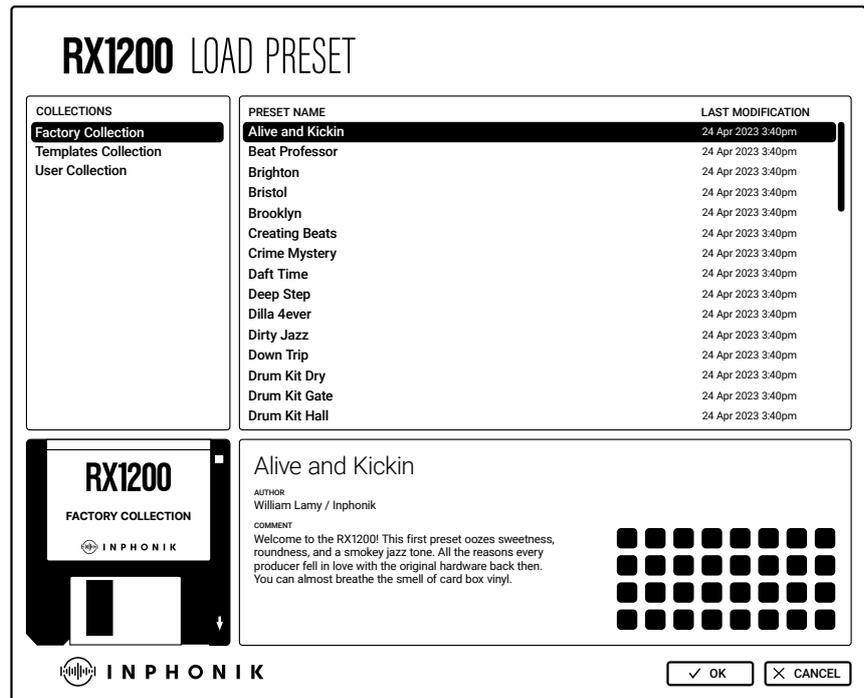
1. LOAD

The RX1200 starts in a initialised state with no samples loaded. Click the LOAD button to open the PRESET LOAD view.



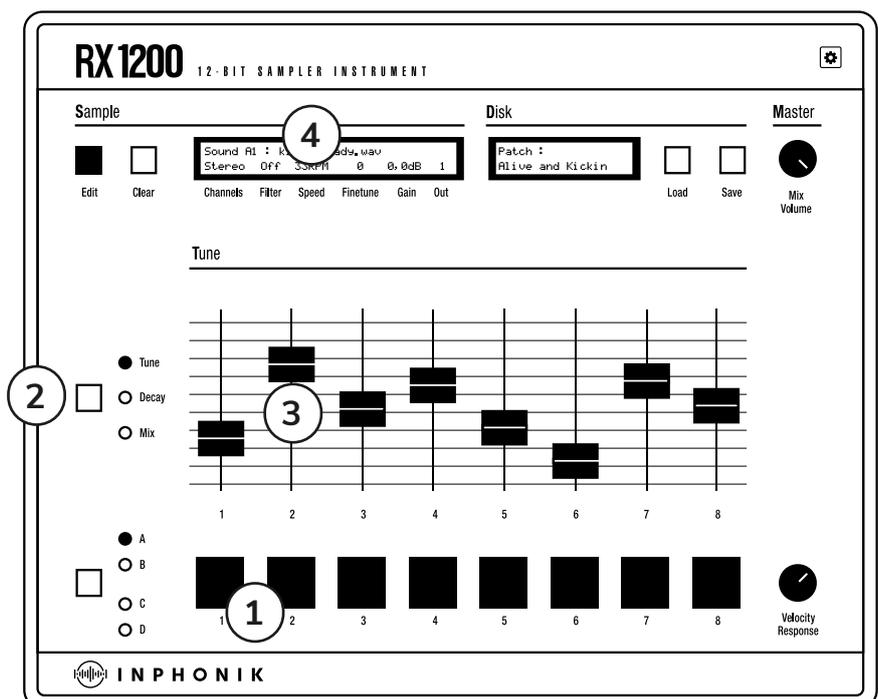
2. CHOOSE A PRESET

Presets are organised in collections in the left column. Select the Factory Collection, then click the first preset in the right list named Alive and Kickin. A short description comes with each preset on the bottom panel and a visual summary of the samples organisation in the currently selected preset. These little pads are playable! Click on them to hear how they sound or play on your MIDI controller. Then use your keyboard up/down arrows to move to the next preset and keep playing until you find one you like then click OK.



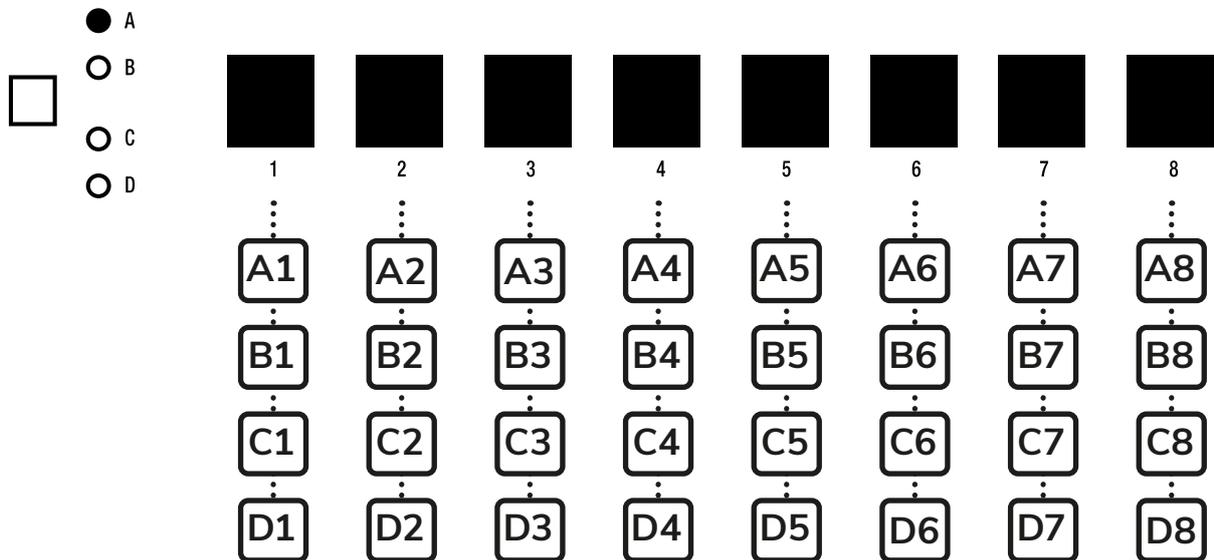
3. PLAY

Select a sound by clicking a pad (1), switch MODE using button (2) and move the faders (3) to observe how different TUNE, DECAY and MIX settings affect the sound. You can also tweak the values on the left LCD display which shows additional sound parameters (8).



4. PADS AND BANKS

Just like the original, the RX1200 features a total a 32 sample slots organised in 4 banks (A, B, C, D) of 8 pads. Each sound consists of a slot with its associated sample and are thus named A1, A2, A3, ..., D7, D8. The pads on the front panel will blink to show activity and the bank switch LEDs will also give you a hint about the currently played pads.



5. VELOCITY RESPONSE

This knob will adjust the sensitivity of the RX1200 to incoming notes velocity. When set to 0%, the sound will be played at their maximum level (as per their fader setting in MIX mode). When set to 100%, the MIDI velocity will be mapped to the sound level. You can choose any intermediate value in order to obtain a more natural feeling when playing.



WHAT'S UNIQUE IN THE SP-1200 (THAT WE KEPT IN THE RX1200)

When we say the SP-1200 begs to be played, we mean it: in order to hear the changes you make to the sound parameters, you have to trig the sound again, i.e. you won't be able to move any fader and hear the result instantaneously. This might feel a bit awkward at first but we deliberately chose to keep this very distinguishing aspect of the workflow. So keep playing as you tweak parameters!

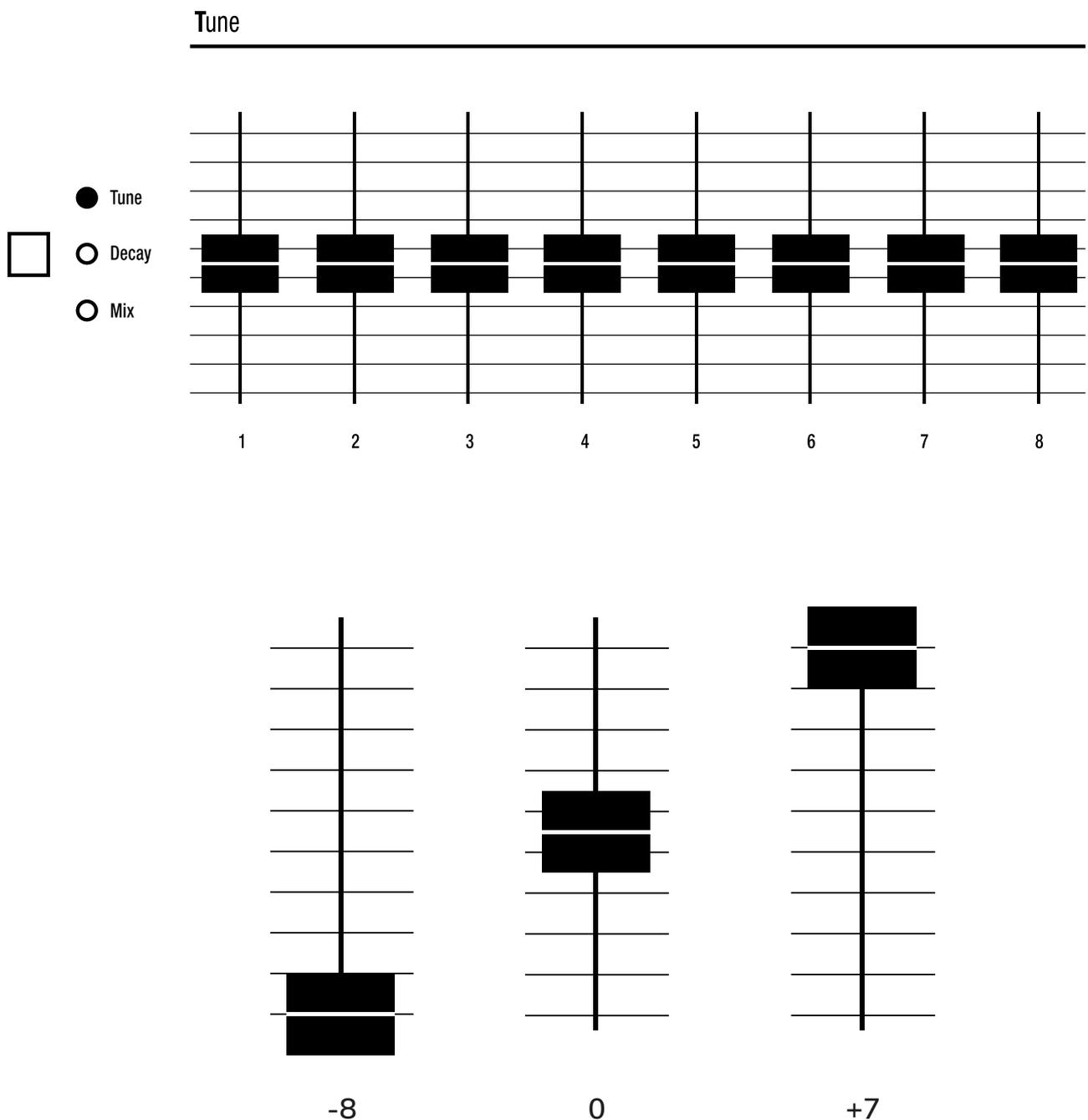
We also carefully modelled the filters after the original hardware which, if you have never heard them, can be quite surprising. But again, we made no compromise with the sound. And luckily, the RX1200 can live as part of a chain in your DAW where you can use all your other favorite FX plugins.

Faders (Tune, Decay, Mix)

These are the most iconic controls of the device and can be used to control three different parameters.

TUNE

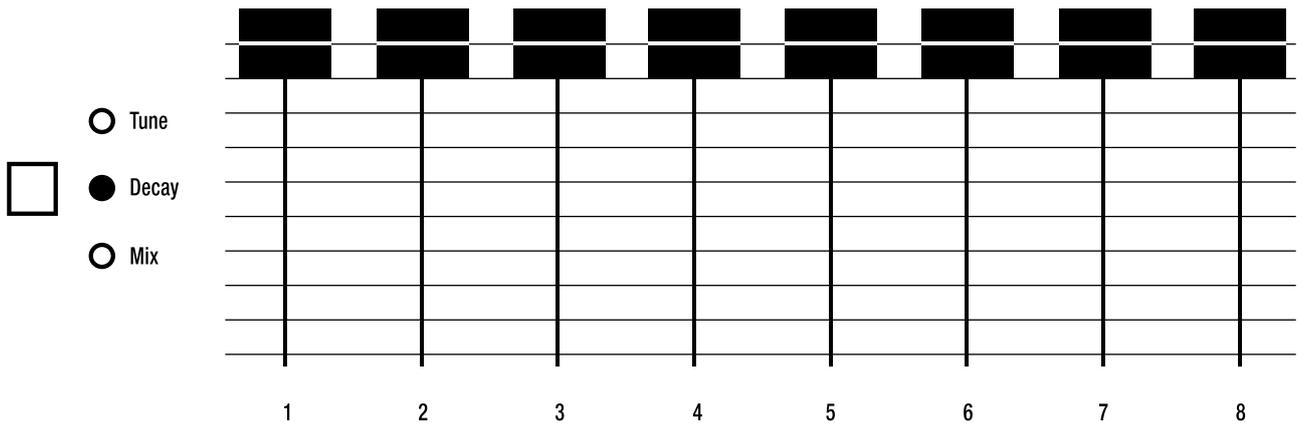
Change the pitch of your sample by semitones steps. With any value other than zero, you will hear distinctive and delightful aliasing artefacts that are part of the legendary sound of the SP-1200 which we carefully replicated, as well as the available range of values (from -8 to +7).



DECAY

Decay is the one and only parameter you can adjust to affect the envelope of your sample. This setting selects a predefined decay curve ranging from “fast” to “slow”. The original had 16+1 curves, carefully replicated, to which we added the possibility to simply disable the decay.

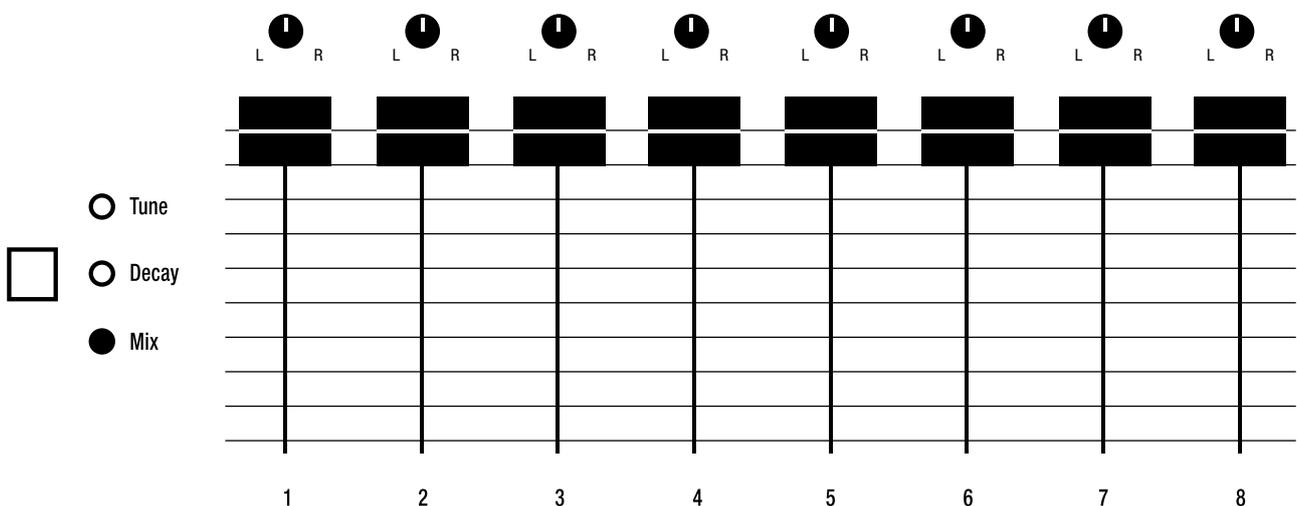
Decay



MIX

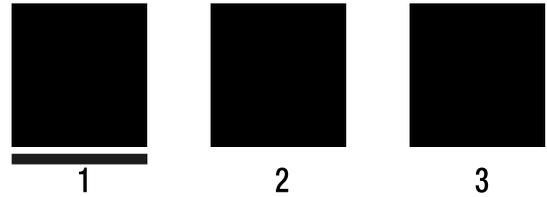
Mix faders allow you to control the level of each sound. Note that, even though the tooltip will display a smoothed percentage value, the real value behind it is in the range 0-15, again, to remain true to the original. Also, there is no silent value, i.e. the lowest value is displayed as “Minimum” because it WILL effectively produce a sound. In this mode, we’ve added panoramic knobs to adjust each sound’s stereo balance.

Mix



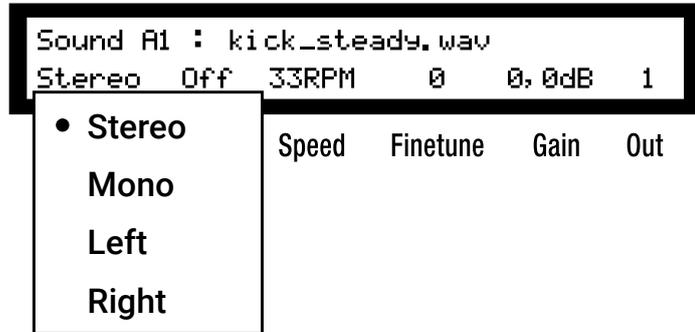
Sound parameters

When you click on a pad, it gets “active”, showing a blue underline. The left LCD screen displays the sound properties for the active pad.



STEREO

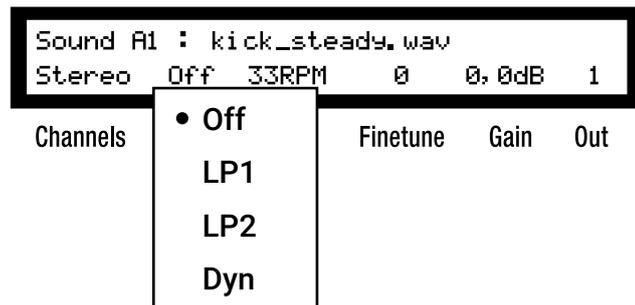
The Stereo parameter allows to choose a playing mode for the sample: Stereo, Mono (with a left+right summation), Left (mono with left channel only), and Right (mono with right channel only).



FILTER

The filter parameter gives a choice between 4 modes regarding the SSM filter emulation:

- Off: unfiltered
- LP1: low-pass filter 1
- LP2: low-pass filter 2
- Dyn: dynamic.



LP1

This static low-pass filter applies a very subtle filtering. It is almost unnoticeable.

LP2

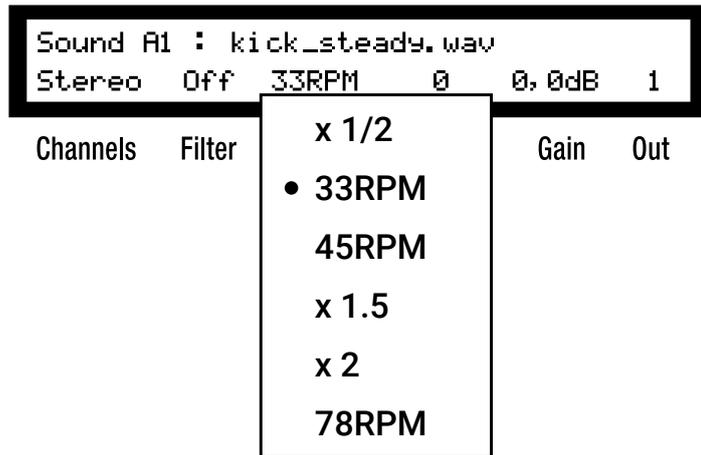
This static low-pass filter applies a subtle filtering. It's very light.

DYN

This low-pass filter is called dynamic because it's in motion. After a quick unfiltered attack time, it follows a descending curve that stops in the low-medium range, in a heavy filtered register.

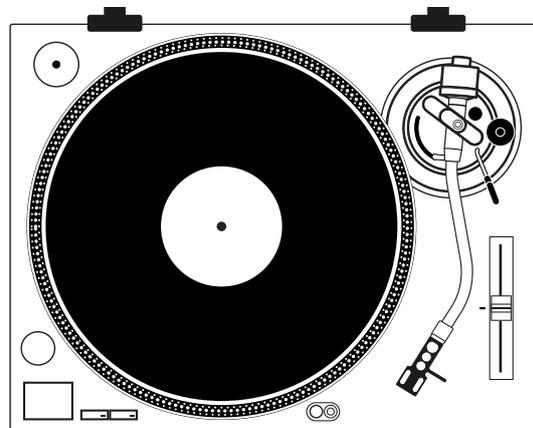
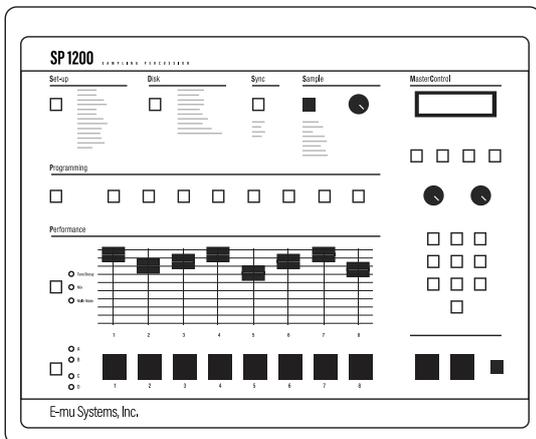
SPEED

The speed parameter is maybe the most practical setting of them all. It allows to pre-apply a speed factor to your sound. By doing this, it gives you the opportunity to play with the Tune fader to obtain the famous SP-1200 sound.



THE FAMOUS SP-1200 TRICK

The SP-1200 has a total of 10 seconds sampling time. To be able to double this sampling time, the SP-1200 owners used to sample 33 RPM records at 45 RPM, then tuned down the sample on the SP-1200 to restore the original speed. While doubling the sampling time, this technique lowered the sound quality. Surprisingly, the resulting lofi sound became popular among hip hop producers and gave the sampler its legendary status.



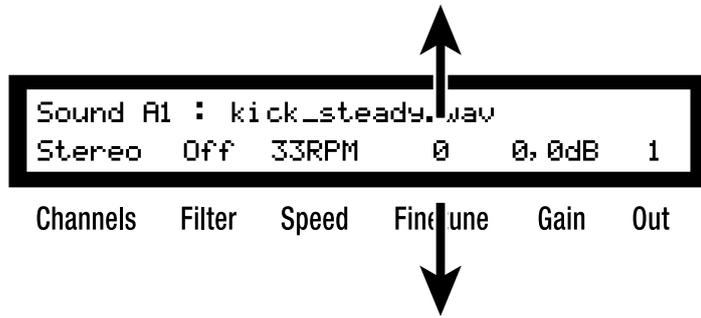
SPEED EQUIVALENCE

If you want to apply the iconic digital sound of the SP-1200 to a sound without changing its pitch or note, you'll need to compensate the Speed factor with Tune and Finetune values. Try these combinations to find your favorite SP-1200 lofi sound.

SPEED	TUNE	FINETUNE
45 RPM	-5	-40
45 RPM	-6	60
x 1.5	-7	0

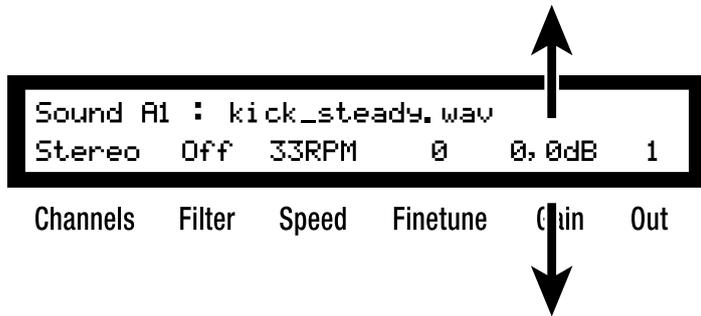
FINETUNE

As the sampling material can come from any source, it may be necessary to use the finetune parameter to have all your samples in tune with each other. Click and keep your mouse pressed while moving up or down to adjust the value.



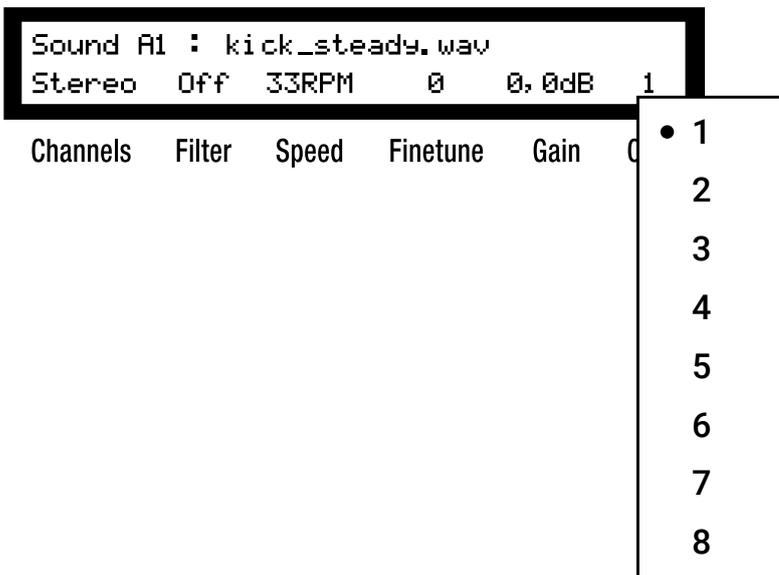
GAIN

The gain parameter emulates the amp gain staging of the original machine. Raise it to apply a soft-saturation to the sound, accentuating its texture and adding fatness. Decrease the value to attenuate the sound.



OUT

The RX1200 has 8 voices of polyphony. Each sound can be routed to any of the 8 voices. Use it to groupe and choke the sounds at your convenience. Example: assigning a closed hi-hats and an open hi-hats sound to the same voice is a common practice, so you can choke one with the other. Also, you can add virtual polyphony for each voice in the Settings.

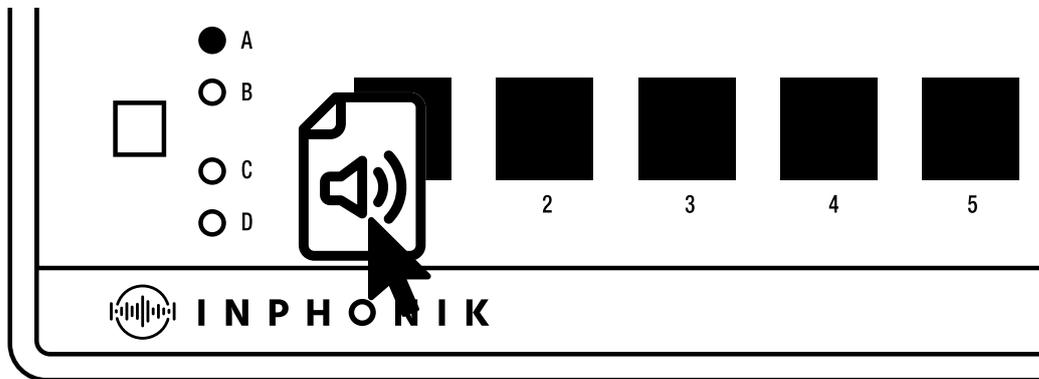


FINE-TUNING VALUES

To obtain more precise controls, once the left mouse button is pressed on a control, press simultaneously the Ctrl key (or Shift in Reason) while moving the mouse cursor up or down.

Assign samples to pads

To assign a sound to a pad from the front panel, drag-and-drop a sample file to that pad. You can use your operating system's file explorer or your DAW's media browser.

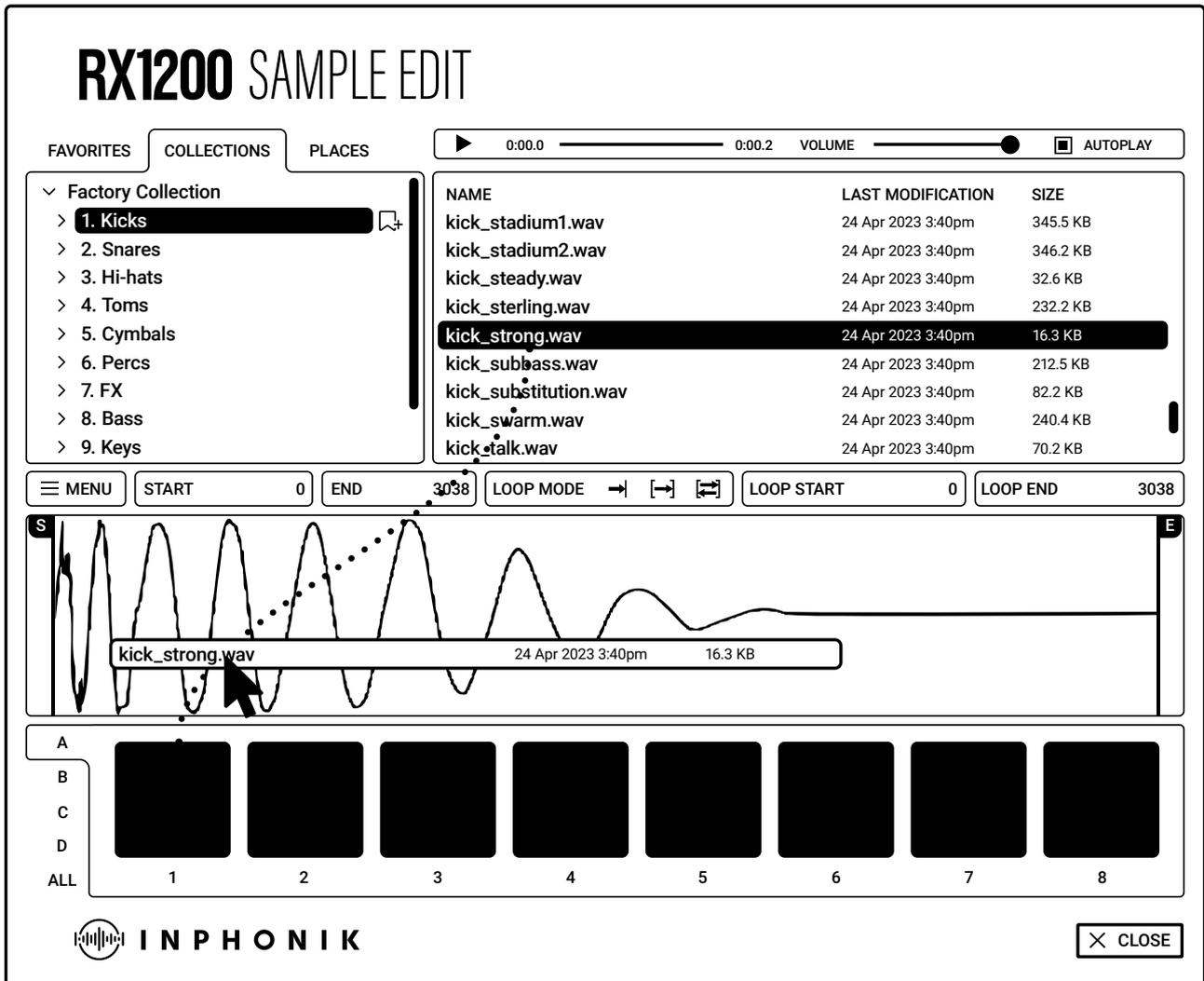


SUPPORTED AUDIO FORMATS

The RX1200 can read a wide range of audio file formats:

FILE EXTENSION	FORMAT
WAV	Microsoft WAV
AIFF	Apple AIFF
FLAC	Free Lossless Audio Codec
MP3	MPEG-1 Audio Layer III
OGG	Ogg Vorbis
M4A	AAC and Apple Lossless
AU	Sun Microsystems AU
SND	Apple SND
W64	Sony Wave64 Audio Format
WV	WavPack Hybrid Lossless Compression
PCM	Raw audio (little endian)

Sample editor



Click the red “Sample” button to access the Sample editor. This interface displays a file browser, a sample editor and the RX1200 pads for assigning samples with drag-and-drop gestures.

COLLECTIONS

Collections are sound and preset packages we publish for the RX1200. The Factory content is the collection provided with the RX1200 when you install it.

PLACES

Places are your computer’s resources like your hard-drive, removable storage and network folders.

FAVORITES

You can add-to-favorites folders from Collections and Places by clicking the favorite icon. Click the icon again to remove the favorite status.



SAMPLE LIST AND AUTOPLAY

The sample list gives some quick information to help you choose the samples you want to assign to a pad. The autoplay feature plays the sample as soon as it's selected. Once you've found the sample you want to add to a pad, drag-and-drop it to a pad in the bottom of the Sample editor.

NAME	LAST MODIFICATION	SIZE
beat_hall1.wav	24 Apr 2023 3:40pm	583.9 KB
beat_hall2.wav	24 Apr 2023 3:40pm	587.2 KB
beat_stadium1.wav	24 Apr 2023 3:40pm	584.0 KB
beat_stadium2.wav	24 Apr 2023 3:40pm	596.7 KB
blues1.wav	24 Apr 2023 3:40pm	881.1 KB
blues2.wav	24 Apr 2023 3:40pm	881.1 KB
blues3.wav	24 Apr 2023 3:40pm	514.2 KB
blues4.wav	24 Apr 2023 3:40pm	567.8 KB
blues5.wav	24 Apr 2023 3:40pm	754.2 KB

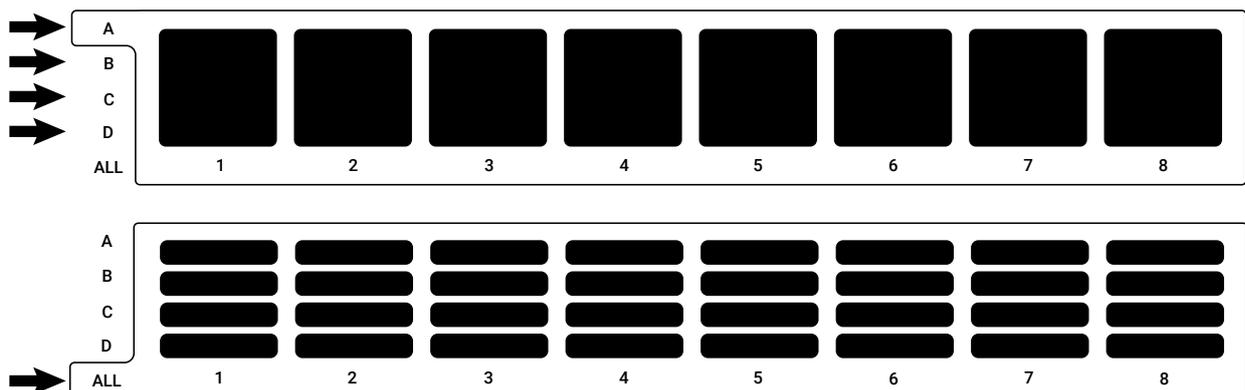
WAVEFORM AND LOCATORS

The waveform visualizer allows you to adjust the start and end points to achieve the perfect sample. You can activate loop modes forward or forward + backward and place L and P locators to finetune your breaks. In the waveform view, click and keep the mouse pressed and move up or down to zoom, and left or right to scroll horizontally.

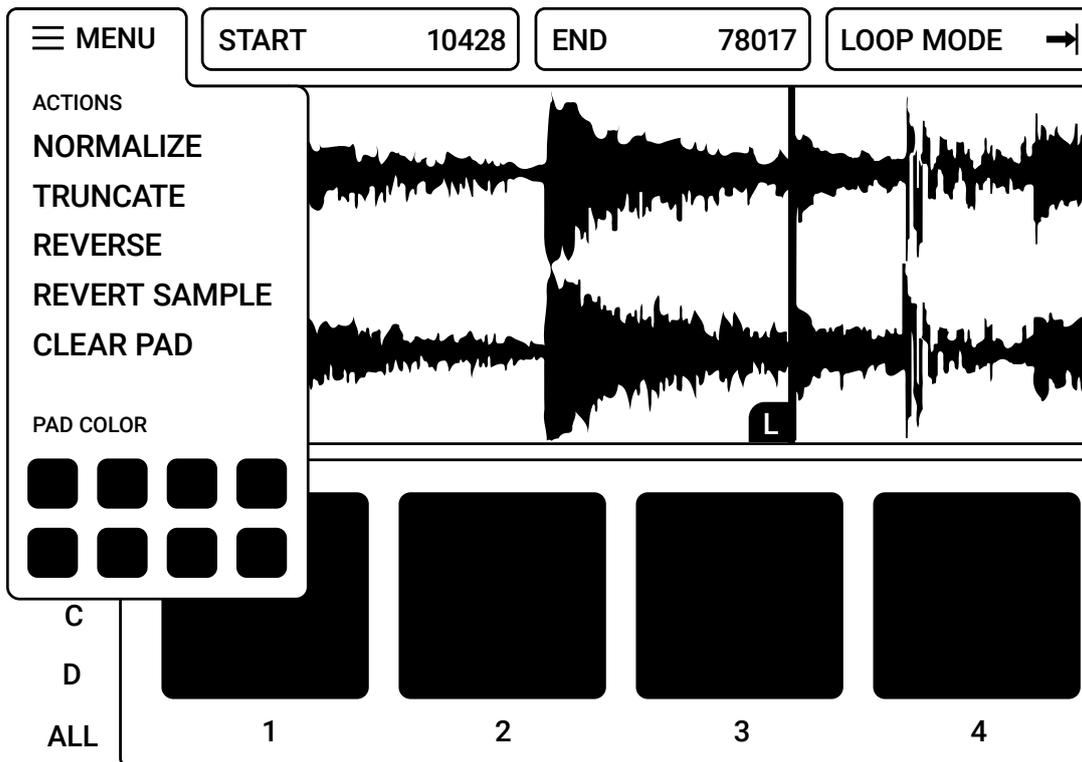


PADS AND BANKS

Use the pads to assign your samples with drag-and-drops. Click the A, B, C, D tabs to select the bank you want to edit, or ALL to display the 32 pads in one row.



Sample menu



Click the burger icon to open the Sample menu and access the available actions.

NORMALIZE

Normalize helps you to maximize the sample's volume.

TRUNCATE

Cut unwanted parts of a sample by adjusting the position of the Start and End locators. The truncate action keeps the zone of the sample between both locators.

REVERSE

Obtain otherworldly sounds with the Reverse feature that plays the sample backwards.

REVERT SAMPLE

The RX1200's sound editor is non-destructive and keeps the original state of a sample in memory, even when you apply multiple features like normalize, truncate, and reverse on it. You can get back to this initial state at any moment by clicking this action.

CLEAR PAD

If you want to erase the sample data from a pad and all its parameters, use this action.

PAD COLOR

You can set one of the eight available colors to your pads.

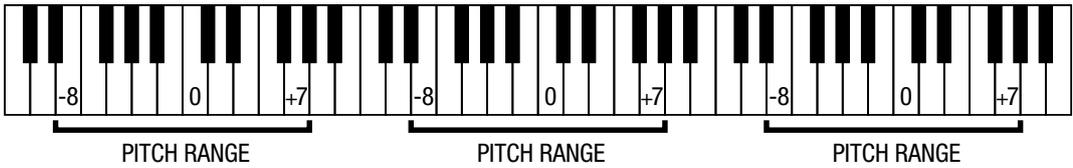
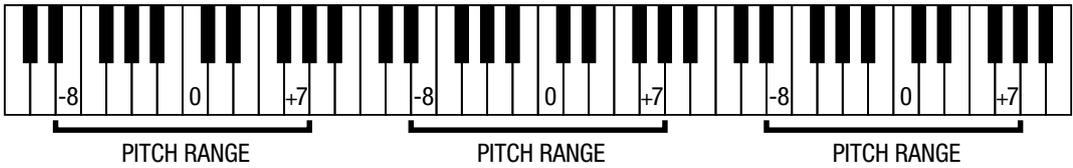
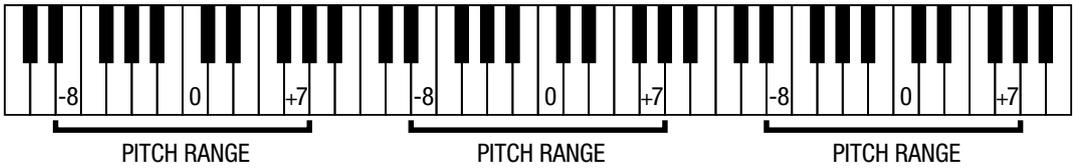
Chromatic mode

There's a special mode that allows you to play a melody from a single pad. It uses the Tune feature, mapped to multiple keyboard zones. Since the Tune range is limited to 16 notes, the playable range is defined from E1 to G2.

To address a keyboard playing range to each of the 32 pads (from A1 to D8), we've splitted the zones across the 16 available MIDI channels.

The MIDI channel 1 is used as a "normal" play mode, and MIDI channels 2 to 12 are used for chromatic mode.

See the table below:

MIDI CHANNEL	PAD		
	C1	C2	C3
			
2	A1	A2	A3
3	A4	A5	A6
4	A7	A8	B1
5	B2	B3	B4
6	B5	B6	B7
7	B8	C1	C2
8	C3	C4	C5
9	C6	C7	C8
10	D1	D2	D3
11	D4	D5	D6
12	D7	D8	-

Save preset

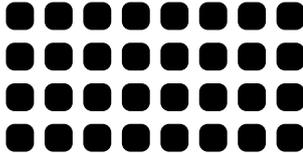
After assembling your first set of samples with parameters applied where necessary, you're ready to save it as a preset for using it in other projects. Press the Save button and fill in the following information:

SAVE PRESET

NAME

AUTHOR

COMMENT



NAME

Enter the name of your preset.

AUTHOR

Type in your author name. The plug-in will remember it next time you open the Save dialog box.

COMMENT

Write your comments. To preserve readability in the text field, the paragraph's maximum length is set to 420 characters.

Factory content

The RX1200 is shipped with a package of samples and presets (Factory content) so you can have fun with the instrument plug-in as soon as you've installed it.



The Factory Collection contains 50 presets and 936 samples:

- 122 kicks
- 139 snares
- 169 hi-hats
- 47 toms
- 32 cymbals
- 120 percs
- 50 FX
- 32 bass
- 41 keys
- 151 slices
- 33 others



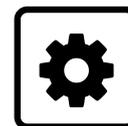
The Templates Collection contains 36 presets with no sample assigned. They are helpers/starters that bring various parameters, offering various combinations of:

- Sample speed and tune compensation
- Filtering
- Gain and mix compensation

ADDITIONAL COLLECTIONS

We're committed to publish new collections to expand your RX1200 experience. Please stay tuned for more content!

Settings



Access the settings by pressing the gear button on the upper-right corner of the RX1200.

RX1200 SETTINGS

CHANNEL POLYPHONY

1 2 3 4 5 6 7 8

1 1 1 1 1 1 1 1

DISPLAY ZOOM

100% 150% 200%

MIDI KEYBOARD LAYOUT

Octave

C1 C2 C3 C4

BANK A BANK B BANK C BANK D

Linear

C1 C2 C3

BANK A BANK B BANK C BANK D

AUTHOR

INFORMATION

Product version 1.0.1 [OPEN SUPPORT PAGE](#)

Plug-in format VST3 [ONLINE PDF MANUAL](#)

Architecture Apple Silicon [OPEN CONTENT FOLDER](#)

Platform macOS

OPTIONS

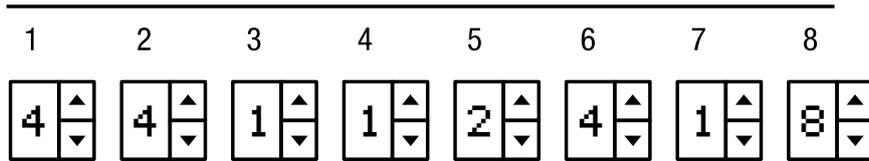
Enable keyboard shortcuts

✕ CLOSE

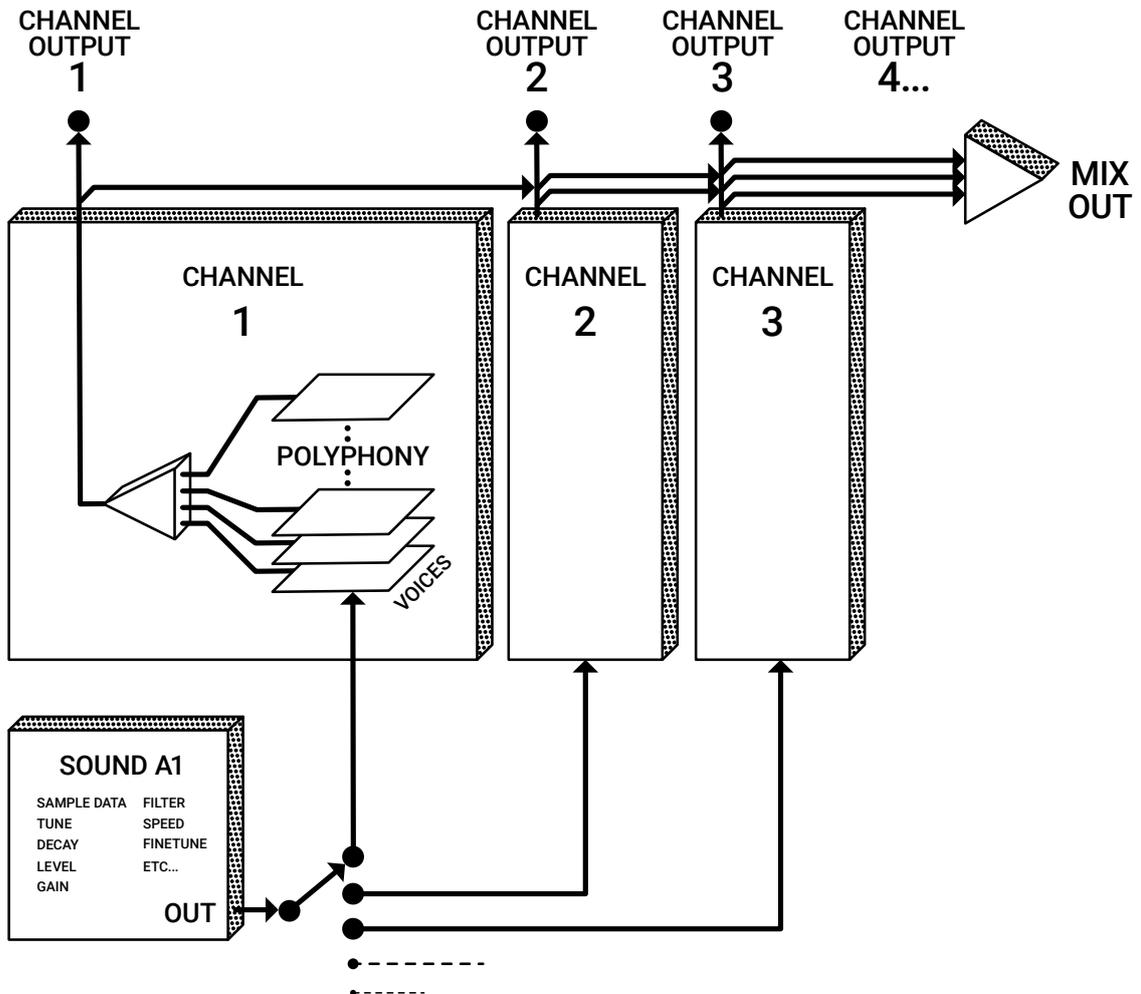
CHANNEL POLYPHONY

Each channel of the RX1200 is monophonic by default, and will play only one sample at a time on one channel. For example, if you play a long piano sample on channel 1, playing the sample again will cut the previous piano sound instead of hearing both sounds simultaneously. You can raise the polyphony setting for each channel to add virtual polyphony to these channels. It will often sound more natural for sounds with long tails like cymbals, reverbed drums, effects.

Channel Polyphony



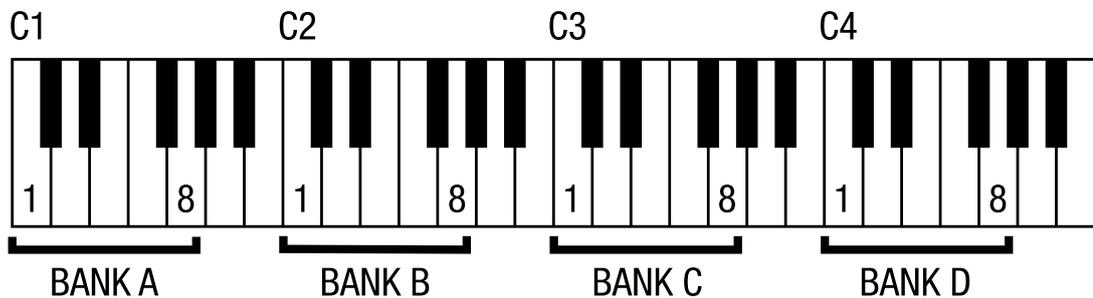
The schematic below describes how the RX1200 is architected. The core element is the sound brick, containing multiple properties such as sample data, tune, decay, level, gain, filter type, speed, and finetune values. This sound element is routed dynamically to any of the 8 output channels. On top of this, a virtual polyphony layer is added to allow more voices to be played simultaneously inside one channel.



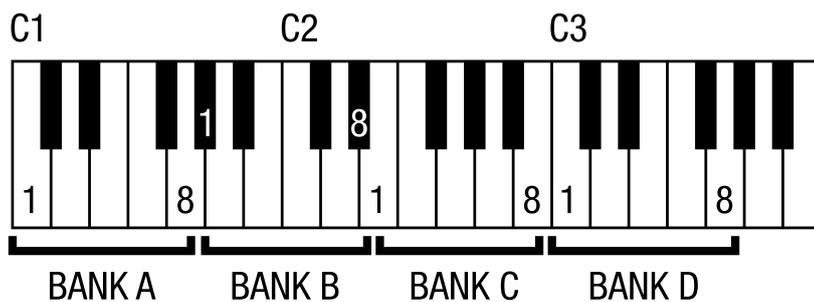
MIDI KEYBOARD LAYOUT

Choose between two ways of playing notes in the RX1200.

The **OCTAVE** layout distributes the 4 banks of 8 notes among octaves from C1 to C4. This layout is easy to remember but has mute notes from G# to B.



The **LINEAR** layout distributes the 4 banks of 8 notes among the whole keyboard contineously. There's no gap of notes, and you will only need 3 octaves, but it will be harder to remmember where the next bank starts.



DISPLAY ZOOM

If the RX1200's graphical interface looks too small, you can make it bigger. Scaling factors available: 100%, 150% and 200%. Please note that you need a 1024x768 monitor or greater to display the interface of the RX1200 properly.



DISABLE KEYBOARD SHORTCUTS

On some DAWs, the RX1200 pre-defined keyboard shortcuts get in conflict with the DAW's keyboard shortcuts. To avoid this, check this option. For more information about the RX1200's Keyboard Shortcuts, go to page 29.

OPEN SUPPORT PAGE

Click this button to open our support page <https://inphonik.com/support> with your default browser.

SENDING YOUR DATA TO INPHONIK

The **OPEN SUPPORT PAGE** button has a special function that pre-fills your computer's basic setup information to our support form, such as:

- Our product version number
- Plug-in format (VST, VST3, AU, AAX, etc)
- Your computer's architecture (x64, ARM)
- Your platform (Windows, macOS, Linux)

This information is used solely for the purpose of providing a proficient user support. You can decide what to keep, edit or erase before sending this information to us.

ONLINE PDF MANUAL

If you've clicked this button to access this manual, congratulations!

OPEN CONTENT FOLDER

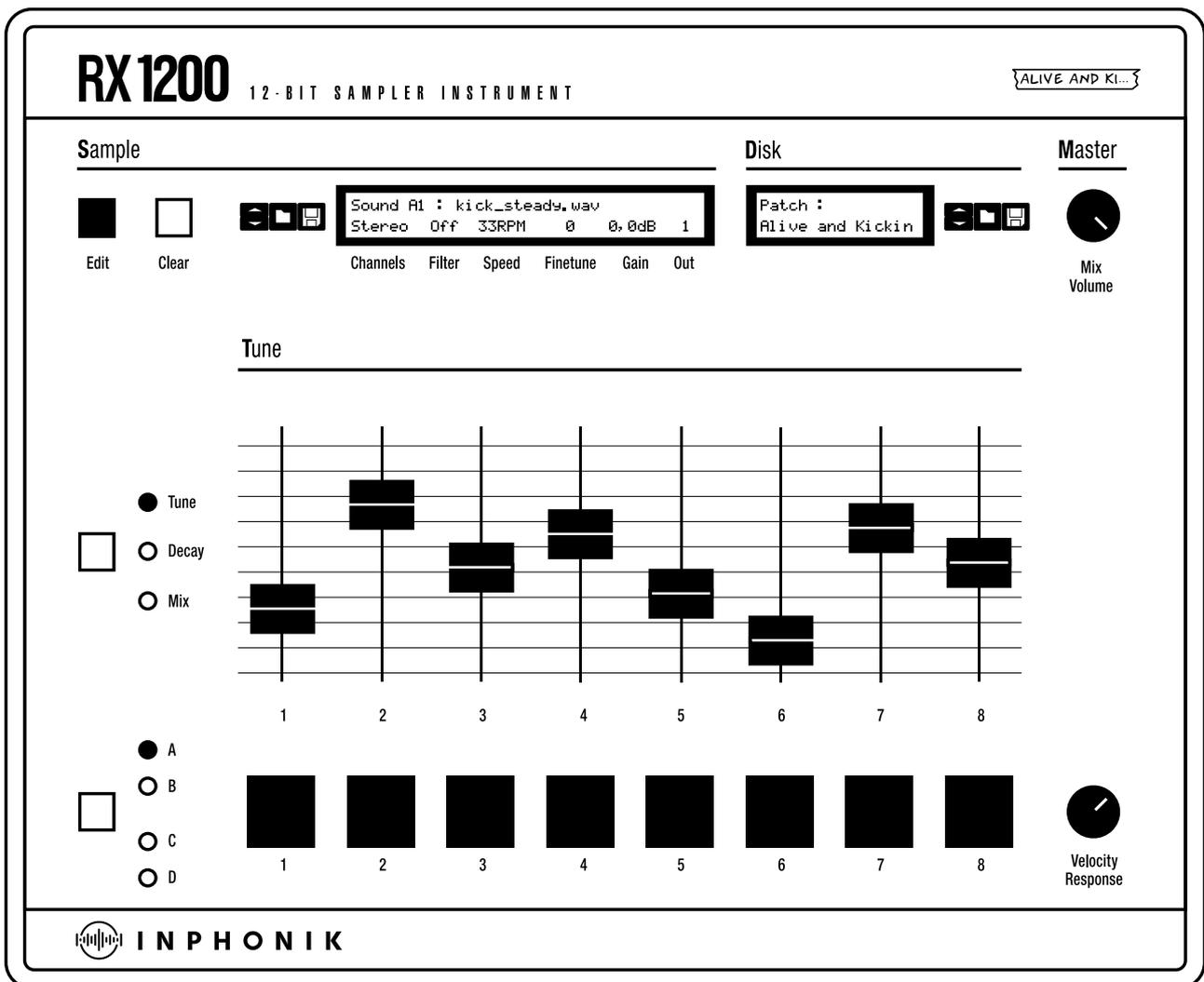
Click this button to access the settings file for the RX1200. If you erase this file, the RX1200 will revert to default settings. You'll also find your presets from the User Collection.

Windows: C:\Users\YourName\AppData\Roaming\Inphonik\RX1200

masOS: /Users/YouName/Library/Application Support/Inphonik/RX1200

Linux: /home/YourName/.config/Inphonik/RX1200

Rack Extension (front panel)

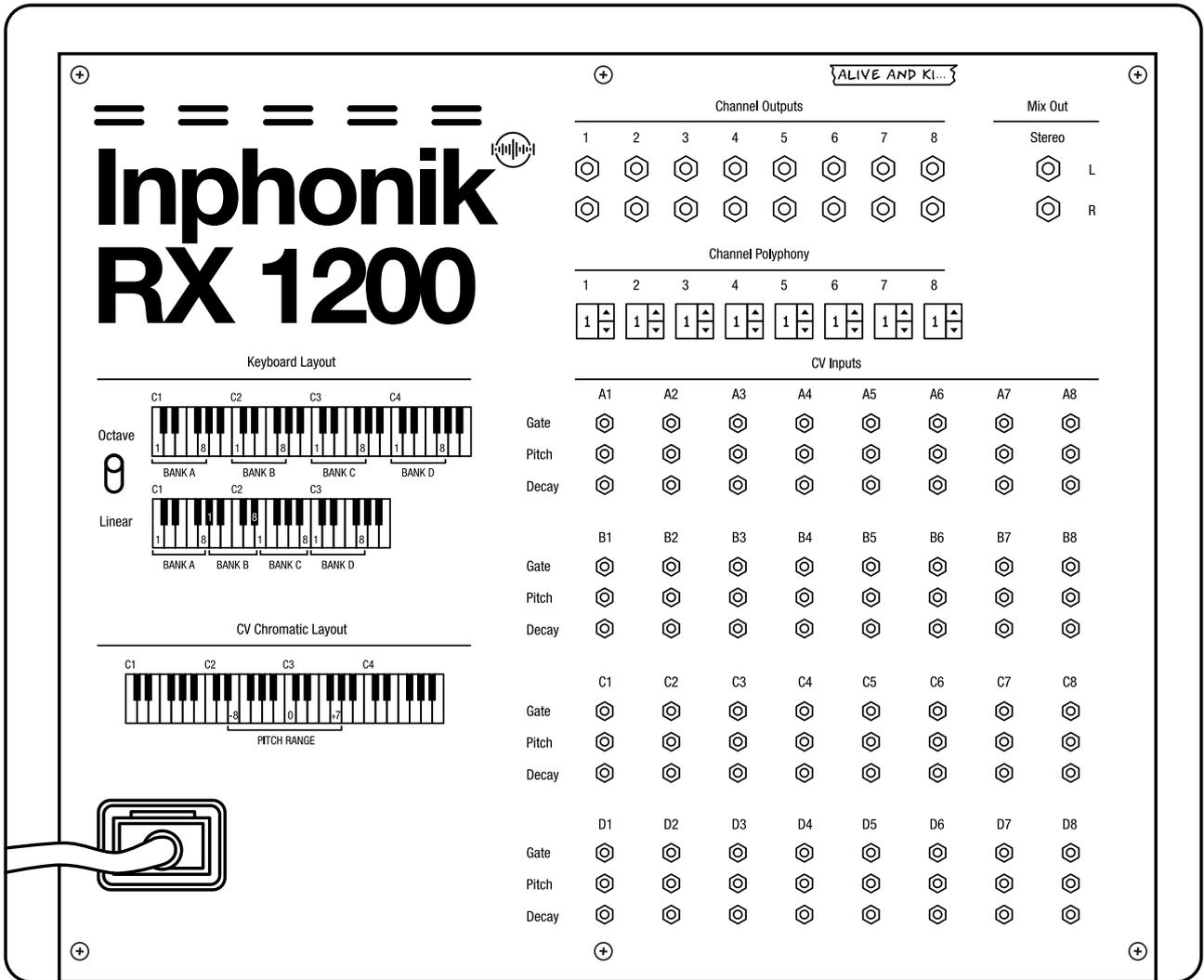


The Rack Extension version is almost the same as the VST/AU/AAX version, except that the load/save functions for samples and presets are relying to Reason's integrated functions. Also, Reason's internal sample editor replaces the RX1200's.

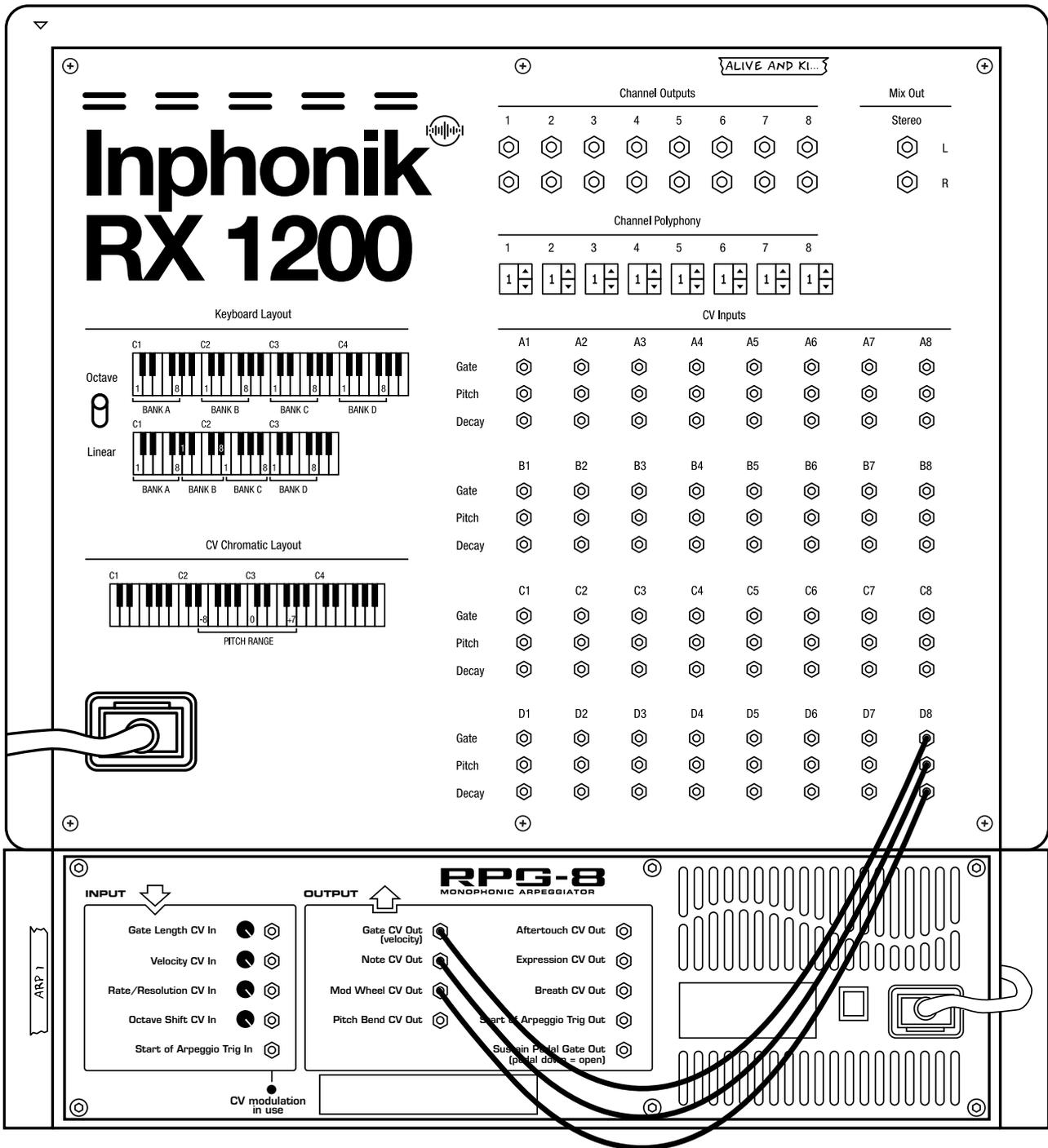
Thanks to Reason's modularity, you can use audio and CV routings to your liking. Effects and Players are advised to make your beatmaking more exciting!

Rack Extension (back panel)

In the RX1200's back panel (press tab to flip the rack) Reason users can enjoy an extensive set of CV inputs for controlling each pad's Gate / Tune / Decay value. Also, here are the Audio main stereo output, the individual channel stereo outputs (1 to 8), and finally, the settings for Channel Polyphony and Keyboard Layout.



Rack Extension (chromatic mode)



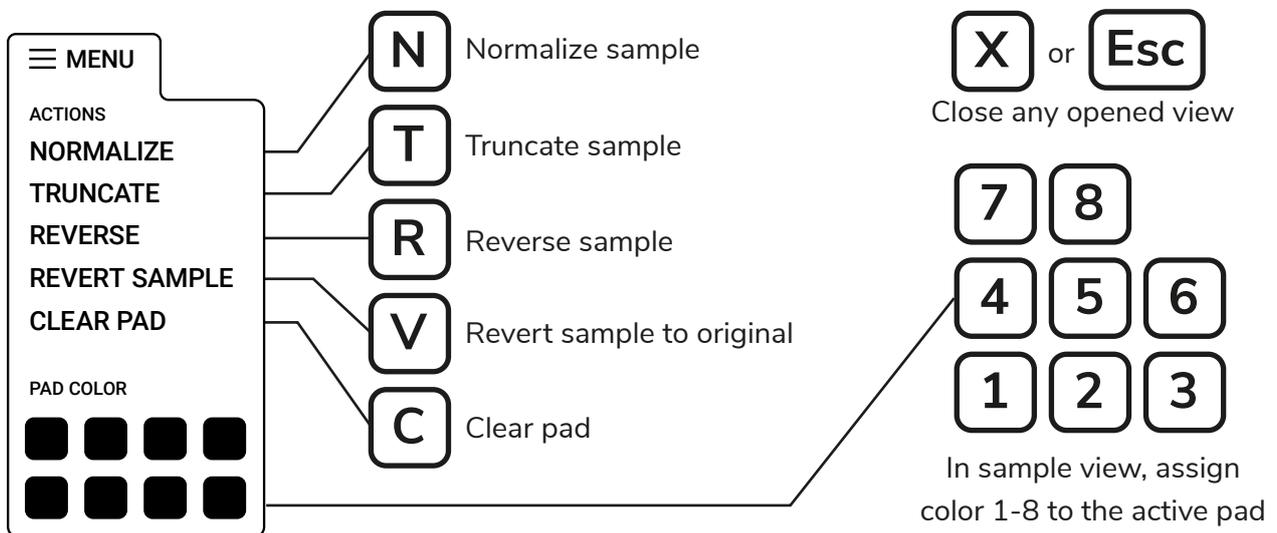
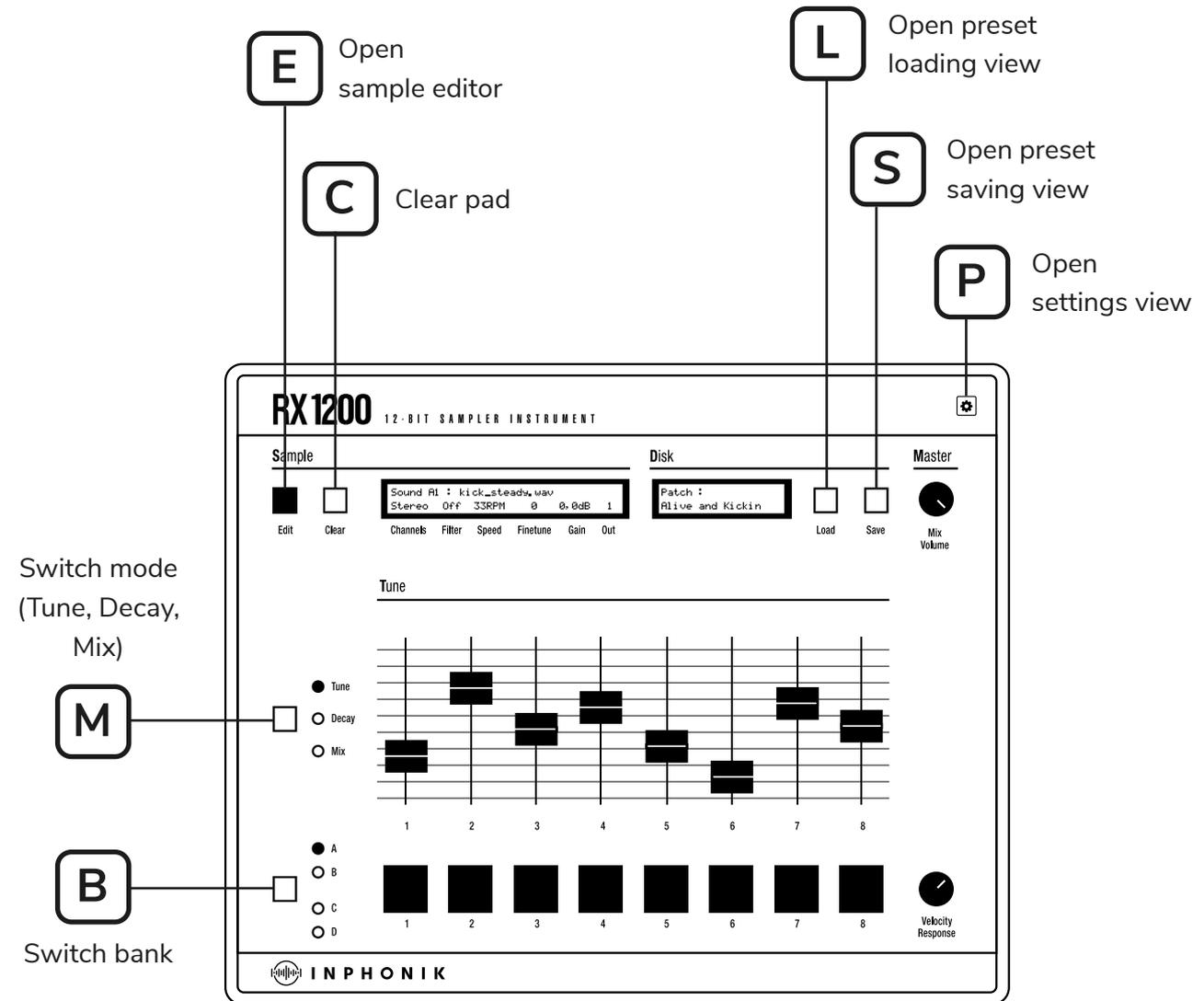
The “Reason way” to play with the RX1200 in chromatic mode is to create a RPG-8 Arpeggiator module, and to connect the Gate CV Out to the Gate CV input and the Note CV Out to the Pitch CV Input of the pad you want to control. Remember to deactivate the Arpeggiator mode on the RPG-8 unless you want to take advantage of the automated note repetition.

You also can connect the Mod Wheel CV Out to the Decay CV Input to adjust the sound’s decay on the fly with your controller’s mod wheel.

Keyboard shortcuts

(all versions except Rack Extension)

Keyboard shortcuts are a convenient way to speed up your workflow in the RX1200.



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Last updated: May 22, 2023

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The laws of France, excluding its conflicts of law rules, shall govern this Agreement and your use of the Application. Your use of the Application may also be subject to other local, state, national, or international laws.

Contact Information

If you have any questions about this Agreement, please contact us.

Inphonik
84 avenue Daumesnil
75012 Paris, France
contact@inphonik.com
<https://www.inphonik.com>

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Protect your ears. Exposing them to high-pressure acoustic levels for a long duration is a severe risk for your audition.

Credits & thanks

The RX1200 12-bit Sampler Instrument has been conceived, concepted and produced by Mathieu Demange, and co-designed by Mathieu Demange and William Lamy. The visuals, the RX1200 logo, and the Factory Collection sound bank have been produced by William Lamy.

ACKNOWLEDGEMENTS

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